



TABLE TENNIS

University Recreation does not provide accident insurance coverage for injuries received by Recreational Sports participants. Each participant should make sure they have their own coverage prior to participating. Injuries are a possibility. UREC Recreational Sports assumes no responsibility for injuries. However, basic First Aid will be available.

PROGRAM RULES:

ANY player that is disqualified must meet with the GA before they are allowed to play ANY Recreational sport. If a player is disqualified, he/she may NOT be replaced and the team will play short 1 player.

1. All participants must have their current valid UWG ID card with them and a 917 number in order to participate. No player will be allowed to play without his or her own valid UWG ID and 917 number.
2. Jewelry is not allowed.
3. All participants must wear full t-shirt. No cut-offs allowed.
4. Teams are required to wear same colored jerseys/shirts. Teams without their own jerseys will be required to check out jerseys from the Rec Sport checkout table. The captain's I.D. must be given to check out the bag of jerseys. Players must have a jersey before he/she can check in.
5. A player may play for ONE men's or women's team, and ONE coed team.
6. The following equipment may NOT be worn: hard hats, billed hats or visors, cleats, hooded sweatshirts, medical braces with exposed metal, any headgear with knots of any kind, or sunglasses.

EQUIPMENT:

1. Table Tennis balls and paddles are provided by the Recreational Sports staff.
2. You may bring your own equipment but if you use your own table tennis balls, they must be approved by your opponent. Otherwise the match will be played with the provided equipment.

THE GAME:

1. Recreational Table Tennis will be self-officiated. In the event that both teams cannot come to an agreement on a ruling, the Recreational Sports Supervisor will flip a coin. The result of the flip will be the final decision.
2. Recreational Table Tennis will be a tournament competition.
3. Each game will be played to 21. All games must be won by 2 points
4. Each person is responsible for keeping its own score.
5. Each game will last 30 minutes or until there is a winner, whichever comes first.

6. At the end of each match please report your score to the on-site supervisor so they can update the bracket.

SERVING:

1. A rally of P-I-N-G or paper, rock, scissors will determine first serve.
2. When serving, server must toss the ball before hitting it and must serve behind the end line.
3. The ball must first bounce on the serving player's side and then contact the opposing player's side anywhere on the table.
4. If the ball strikes the net and falls onto the opposing player's side, a let is given. The server may reserve.
5. If the second serve strikes the net, a point is awarded to the receiving player.
6. If, on the original serve or let serve, the ball does not get over the net, or strikes the net and does not land on the opposing player's side, a point is awarded to the receiving player.
7. Serve will rotate between players after every five points played.

THE RALLY:

1. Once the serve is completed, a rally will occur until one player does not land the ball onto the opposing player's side of the table.

SPORTSMANSHIP POLICY AND RATINGS:

The Sportsmanship Rating System is intended to be an objective scale by which teams' attitude and behavior can be assessed throughout the regular season and the playoffs. Behavior before, during, and after a Recreational Sports contest is included in the rating. The team captain is responsible for educating and informing all players and spectators affiliated with his/her team about the system. Furthermore, the team is responsible for the actions of the individual team members and spectators related to it.

At the conclusion of each contest, the Recreational Sports Staff present will assign each team a Sportsmanship rating based on a grading scale of "1-4".

4 pts Good Conduct and Sportsmanship: Players cooperate fully with the officials and Recreational Sports staff. The captain is the only player to converse about rule interpretations and calls and does so in a polite and respectful manner. The captain also has full control of their teammates. Team is respectful to their opponents, officials, scorekeepers, spectators and Intramural Sports staff. *Teams who default will receive a 4-sportsmanship rating

3 pts Average Conduct and Sportsmanship: Team members complain about decisions made by the Officials and/or show minor dissention. Team members show minor disrespect to someone involved in the contest.

2 pts Below Average Conduct and Sportsmanship: Team shows verbal dissent towards officials And/or the opposing team. Captain exhibits minor self-control and little or no control over their team.
*one unsportsmanlike infraction was given to a team

1 pts Poor Conduct and Sportsmanship: Players constantly comment to the officials and/or opposing Team from the playing area or sidelines. Team captain has no self-control and no control over their team's actions.

*two unsportsmanlike infractions given to a team.

0 pts Very Poor Conduct and Sportsmanship: Team is completely uncooperative. Captain has no Control over teammates and/or themselves. *Teams who no show *3 Unsportsmanlike infractions or game forfeiture.