



KICKBALL

University Recreation does not provide accident insurance coverage for injuries received by Recreational Sports participants. Each participant should make sure they have their own coverage prior to participating. Injuries are a possibility. UREC Recreational Sports assumes no responsibility for injuries. However, basic First Aid will be available.

Current **recreational softball rules** will govern kickball play except for the following modifications.

PROGRAM RULES:

ANY player that is disqualified must meet with the GA before they are allowed to play ANY Recreational sport. If a player is disqualified, he/she may NOT be replaced and the team will play short 1 player.

1. All participants must have their current valid UWG ID card with them and a 917 number in order to participate. No player will be allowed to play without his or her own valid UWG ID and 917 number.
2. Jewelry is not allowed.
3. All participants must wear full t-shirt. No cut-offs allowed.
4. Teams are required to wear same colored jerseys/shirts. Teams without their own jerseys will be required to check out jerseys from the Rec Sport checkout table. The captain's I.D. must be given to check out the bag of jerseys. Players must have a jersey before he/she can check in.
5. A player may play for ONE men's or women's team, and ONE coed team.
6. The following equipment may NOT be worn: hard hats, billed hats or visors, cleats, hooded sweatshirts, medical braces with exposed metal, any headgear with knots of any kind, or sunglasses.

TEAM COMPOSITION:

1. Team line-ups may include up to 8 players; teams must have at least 6 players to start a game. All 8 will play in the field.
2. Recreational kickball is Open, there are no gender requirements in order to play of kick.
3. Free substitution will be permitted in order to encourage maximum participation.

EQUIPMENT:

1. All players must wear shoes. Tennis shoes and soft-soled shoes are legal. Any player caught wearing illegal shoes will be disqualified.
2. Kickballs will be provided by the Intramural Sports staff at the game site.
3. Jewelry is NOT allowed to be worn by any participant during an intramural event.

THE GAME:

1. Recreational Kickball will be self-officiated. In the event that both teams cannot come to an agreement on a ruling, the Recreation Sports Supervisor will flip a coin. The result of the flip will be the final decision.
2. Each team is responsible for keeping its own score.
3. There will be a coin toss prior to each game to determine the home team.
4. Teams must begin a game with at least 6 players. If a team has less than 6 players at game time, a 5-minute grace period will begin. For every minute that expires, the opposing team is awarded one point. If, at the end of 5 minutes, a team still does not have the minimum of 6 players, a forfeit is declared and the opponent is awarded the victory. A forfeit in tournament play disqualifies a team from continuing on.
5. Each game will last 30 minutes. No inning can begin after 30 minutes.
6. If one team is ahead by 15 runs after 3 complete innings or 10 runs after 4 complete innings the game will be called.
7. A half-inning will consist of three outs or the completion of the offensive line-up.

PITCHING:

1. Teams will pitch to their own kickers. A member of the defensive team will position themselves no closer than three feet from the pitcher to act as a fielder.
2. Pitchers (of the kicking team) will not be responsible for playing defense. When the pitcher is struck by a kicked ball, the kicker will be called out and runners must return to the base occupied at the time of the at bat. In all other situations, the pitcher must move clearly out of the way of a defender making a play or the potential path of a throw.
3. The pitcher for the offensive team must be one of the kickers in the line-up. When it is the pitcher's turn in the line-up, another player will be required to pitch. The new pitcher must also be one of the kickers in the line-up.
4. Only 2 pitching changes are permitted in any half-inning.
5. In the act of delivering the ball to the kicker, the pivot foot must remain in contact with the pitcher's rubber until the ball leaves the pitcher's hand.
6. A legal delivery shall be a ball that is delivered underhand and a slow to moderate speed. Bounces are permitted.
7. Each kicker will receive a maximum of 3 pitches. If a kicker allows 3 pitches to pass and has not kicked the ball fair, he/she will be out.

KICKING:

1. The offensive team (pitcher or kicker) is responsible for notifying the defensive team when the last kicker is preparing to kick.
2. The kicker must wait for the ball to be within 3 feet of home plate before kicking it. If a kicker contacts the ball outside of the three foot area in front of home plate, he/she will be called out.
3. There are no walks.
4. There is no bunting. The kicker must take a full kick at the ball. A kicker who bunts the ball is out and the ball is immediately dead.
5. Balls kicked off of the outfield fences are live balls. **There are NO homeruns.**

FIELDING:

1. No more than 5 players (including a "fielding pitcher" and catcher) may position themselves within the base paths prior to a pitch being kicked.
2. Each defensive team must provide a catcher. The catcher must field from behind the kicker and may not cross home plate until the ball is kicked.
3. No infielder, other than the "fielding pitcher", may position themselves inside the base path/diamond (inside the 1st/2nd/3rd base diagonals) until the ball is kicked.
4. The kicker is out in situations similar to softball (force-outs, fly outs, etc.). In addition, a runner is out when he/she is hit by a thrown ball below the shoulders. Any runner hit in the head is safe. However, if the runner intentionally uses the head to block the ball or ducks, the runner will be called out.
5. There is infield fly rule. (Ex. Runners on first, second and/or base loaded with zero or one out and the batter pops up within the parameters of the infield, the "batter" is automatically out.)
6. If teams can't agree on a call the supervisor will flip a coin to make the decision.

SPORTSMANSHIP POLICY AND RATINGS:

The Sportsmanship Rating System is intended to be an objective scale by which teams' attitude and behavior can be assessed throughout the regular season and the playoffs. Behavior before, during, and after a Recreational Sports contest is included in the rating. The team captain is responsible for educating and informing all players and spectators affiliated with his/her team about the system. Furthermore, the team is responsible for the actions of the individual team members and spectators related to it.

At the conclusion of each contest, the Recreational Sports Staff present will assign each team a Sportsmanship rating based on a grading scale of "1-4".

4 pts Good Conduct and Sportsmanship: Players cooperate fully with the officials and Recreational Sports staff. The captain is the only player to converse about rule interpretations and calls and does so in a polite and respectful manner. The captain also has full control of their teammates. Team is respectful to their opponents, officials, scorekeepers, spectators and Intramural Sports staff. *Teams who default will receive a 4-sportsmanship rating

3 pts Average Conduct and Sportsmanship: Team members complain about decisions made by the Officials and/or show minor dissention. Team members show minor disrespect to someone involved in the contest.

2 pts Below Average Conduct and Sportsmanship: Team shows verbal dissent towards officials And/or the opposing team. Captain exhibits minor self-control and little or no control over their team.
*one unsportsmanlike infraction was given to a team

1 pts Poor Conduct and Sportsmanship: Players constantly comment to the officials and/or opposing Team from the playing area or sidelines. Team captain has no self-control and no control over their team's actions.

*two unsportsmanlike infractions given to a team.

0 pts Very Poor Conduct and Sportsmanship: Team is completely uncooperative. Captain has no Control over teammates and/or themselves. *Teams who no show *3 Unsportsmanlike infractions or game forfeiture.

CANCELLATION OF ACTIVITIES:

Recreational Sports activities are subject to cancellation due to unsafe facility conditions. This may include inclement weather (rain, snow, etc.) and subsequent poor field conditions, or unforeseen

circumstances, which may occur in both indoor and outdoor facilities that create unsafe playing conditions (i.e. roof leaking on basketball floor or a major injury). The Recreational Sports Staff will make all decisions regarding playability and safety of facilities. There will be an announcement on the IMLeagues.com website indicating whether any events for that day have been canceled. In addition, an email will be sent to the captains of teams scheduled to play. It is the responsibility of each team/participant to check the IMLeagues.com website.

CANCELLATION TIME:

In the event of inclement weather, the Recreational Sports office will make an official decision regarding the night's games by 4:00PM. After 4:00PM, playability of field/court conditions will be at the discretion of the Intramural Sports Staff on site.

CANCELLATION OF ACTIVITIES IN PROGRESS:

1. In cases when weather forces the halt of a contest in progress. A game is considered a full game if the game is stopped at Half time or after the start of the second half.
2. In the event of lightning or thunder, the following will occur:
 - Games in progress are stopped and canceled (unless they have reached the official game point) if the Intramural Sports Staff sees lightning or hears thunder, or if the lightning prediction system produces an alarm.
 - If the lightning prediction system has not cleared play by the start of the next game, or if the required 30-minute wait time following the last sighting of lightning or from hearing of thunder in order to clear play is not completed prior to the start of the next game, then ALL games will be canceled for the night, unless otherwise noted on the IMLeagues.com.
 - Check the IMLeagues.com website if you are unsure if games have been canceled.

RESCHEDULING OF CANCELLED GAMES:

In the case of cancelled activities, the Recreational Sports Staff will reschedule each contest for the next available date/time. Rescheduled game times will post on IMLeagues.com by 2:00PM the next business day.